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| Become un-targetable for 2 turns  (ends if you attack)  (You aren’t immune to non-specific DMG)  Choose one:  -Steal a generator  -Reveal a hand and steal a card  -Steal up to 2/3/4 Boss Pool energy  3  4  4  6  2  18  H  Stealth Bot | 1  5  5  3  Your team is immune to all ability effects (not DMG) for 2 turns  Raise the attack DMG of your team by 2 this round  (you may still attack)  4  25  H  Soldier Bot | 3  3  2  Redirect any attack or ability to you, you cannot go under 1HP from the attack/ability (Instant)  (  Until your next turn lower all DMG you take by half  (rounded down)  2  26  H  Heavy Bot | 2  5  2  Deal 4 ability DMG to any card that attacks on their next round  In 1 turn, deal 6 ability DMG to a whole team  4  3  24  H  Detonator |